

Tools

This is pretty high on the list of things to be done.

Some basis needs to be added... Some format for how they're going to work, their levels, their crafting method, etc...

Basic progression idea:

- As not all trees can be dug by hand, leaves -> sticks.
- Sticks + flint -> first tools
- -> stone?
- -> Metals

Then there's the question of crafting.

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