Getting Started

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Content

This is a temporary page before I have the full modlist up

- The server has a moderate amount of adventure mods that scatters through the landscape
  - [The Bumblezone](#)
  - [The Graveyard](#)
  - [Terralith](#)
  - [Camps. Castles. Carriages.](#)
  - [ChoiceTheorem's Overhauled Village](#)
  - [Towns and Towers](#)
- Additionally if you are a builder or tinkerer, you will find these amazing mods to build and tinker with:
  - [Create](#)
  - [Create: Slice & Dice](#)
  - [Create: Copycats+](#)
  - [Farmer's Delight](#)
  - [Chipped](#)
  - [Clutter](#)
  - [Supplementaries](#)
  - [Supplementaries Squared](#)
  - [Amendments](#)
- The world is further populated with extra fauna:
  - [Hybrid Aquatic](#)
  - [Nether Depths Upgrade](#)

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Modded Client Setup

All tools mentioned below are fully free and open source!

1. Download and Install Java from Adoptium
    -   Get Java from Adoptium [here](#)
    -   Click on `Other platforms and versions`
    -   Under `Version`, open the dropdown
    -   Select `17 - LTS`
    -   Select your `Operating System`, if you don't know what this is, you are likely running `Windows`
    -   Select your `Architecture`, if you don't know what this is, you are likely running `x64`
    -   Under `Package Type`, select `JRE`
    -   For windows: If you are want a portable download, download `.zip`, if you don't know what I'm talking about, just get `.msi`
    -   For macs and linux users: I assume you guys already know the type you want
    -   Run the setup and install accordingly
2. Download and Install Prism Launcher
    -   Download Prism Launcher [here](#)
    -   Follow the instructions and setup accordingly
    -   When setting up Java, ask it to auto-detect (unless you did a portable install, in which you have to link it) (see step 6, under Java not detected for more help)
3. Download the latest modpack from [here](#)
4. Import the modpack into Prism Launcher
    -   Open Prism Launcher
    -   Click `Add Instance`
    -   Select the `Import` option from left sidebar
    -   Click `Browse` button
    -   Set the file format (to right of file name) from `Zip archive *.zip *.zipx` to `Modrinth pack (*.mrpack)`
    -   Locate and select the modpack whatever you downloaded it to
    -   Once selected, press `OK`
    -   Wait for Prism to download everything and create the new instance
    -   IF promoted: Click `Open missing`, Prism will attempt to open a bunch of tabs to download mods
    -   Once it is done, you should see a `Purgacy-...` icon on your Prism Launcher.
5. Allocate more RAM! Click the `Settings` button on Prism Launcher
    -   Select the `Java` option from left sidebar
    -   Under `Maximum memory allocation:`, change the number according to your computer RAM
        -   4GM RAM: `3072`

- ○ 6GB+ RAM: `4096`
- ○ Suggested maximum of `8124` unless you know what you are doing
- ○ For windows users: Under your task manager you should be able to see your ram amount (under Performance tab > Memory), use that to monitor your RAM if needed and modify again
- ○ For the RAM amount, `512` is 1GB, if you need to customize your amount, use that as a basis to calculate, so the number will always be a multiple of `512`
- ○ DO NOT allocate the same amount as your computer RAM! Allocate 1-2GB lower minimally, because your computer has other processes.

6. Run Minecraft
   - Click on `Purgacy …` icon
   - Click the `Launch` Button on the right sidebar
   - Wait for Minecraft to launch…
   - If it fails to launch - saying Java is not detected: Follow step 5 to get to the "Java" option, then:
     - ○ For windows users ONLY:
       - ○ Click "Auto-detect…", select the one with version "17.0.9", press OK.
       - ○ If auto detect doesn't work: Under "Java path:" Add the following: `C:/Program Files/Eclipse Adoptium/jre-17.0.9.9-hotspot/bin/javaw.exe`
       - ○ Click the "Test" button to see if it works
       - ○ If it still doesn't work and you are more technical, see below to locate it
       - ○ If it still doesn't work, try to locate it near the path above, otherwise if you are completely lost, DM me
     - ○ For mac and linux users (and technical windows users)
       - ○ Locate where your java executable is, running `jps -mlvV` would locate it
       - ○ Make sure your default java is 17.0.9.9, check with `java -version`
       - ○ If it's not, you may need to modify the default path for java accordingly
       - ○ Optional alternative option (if you dont want to change your default path or have multiple installations):
         - ○ You can set a specific version for a instance;
         - ○ Click on "Purgacy 1.20.1" icon
         - ○ Click "Edit" on the right sidebar
         - ○ Select "Settings" on the left sidebar
         - ○ Check the "Java installation" checkbox
         - ○ Modify that path accordingly to a `17.0.9.9` version and use "Test" to check
         - ○ If you do this, note that the instance will always use the selected installation and not the default one set under Prism global settings
   - If it fails to launch - opening up a crash report, try downloading the modpack and setting it up again (might be faulty download); If it crashes again. drop me a message on discord and ping me with the crash report.

7. Connect to the server!
   - Address: `awharf.xyz:25565`
   - If you haven't, submit a whitelist request

8. ???

9. PROFIT

Alpha Notes (Read Me!)

- Regions outside of the specified continents will be RESET! Refer to the map in the #maps channel
- DO NOT use `Templates 2` blocks! They are kept for compatibility purposes for now and will be removed once it is all fixed...
- Mod configurations and game rules are still being tweaked... Expect changes...
- There are various bugged entities/modded blocks which I am IN THE PROGRESS of fixing, but just so that I'm aware, DO contact me if you spot any.
- Certain modded blocks will be bugged/missing, if it is not fixable in survival, contact me...
- Entities might be imported incorrectly, if they can be fixed in survival, fix them, otherwise contact me...
- The end is closed for now
- Nether is open but will be subjected to reset for now...